F.A.Q Guide for BOIII

Made by Fury, Nato and Adomi :)

Welcome to a F.A.Q guide on how to install BOIII for Black Ops 3. Here we will cover every single topic that is needed to install and play on the BOIII Client. **REPACKS ARE NOT SUPPORTED WITH BOIII**.

Topics that will be covered:

- Common Issues
- Installing and Playing BOIII
- Hosting a Private Game via Public IP
- Hosting a Private Game with friends using Radmin VPN
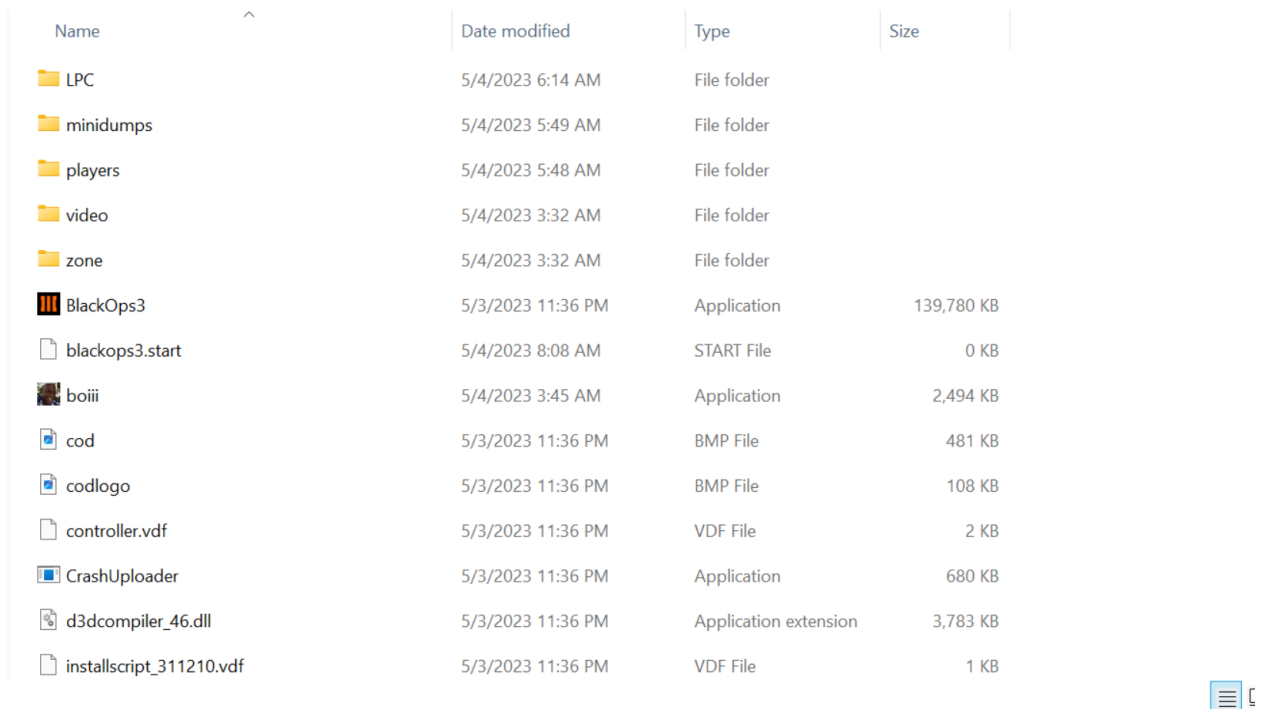- Hosting a Dedicated Server (*MAY ONLY WORK FOR SOME PEOPLE NOT EVERYONE*)

Table of Contents:

Common Issues:

➢ Failed to map: BlackOps3.exe

This is where you have not put the BOIII.exe in the same folder as your Black Ops 3 installation. Please put BOIII.exe in your folder as shown below.
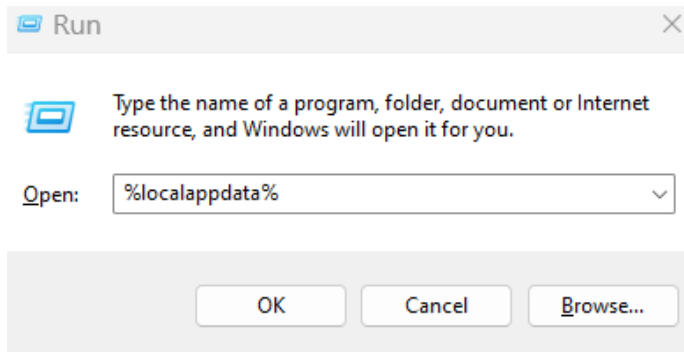
Name	Date modified	Type	Size
📁 LPC	5/4/2023 6:14 AM	File folder	
📁 minidumps	5/4/2023 5:49 AM	File folder	
📁 players	5/4/2023 5:48 AM	File folder	
📁 video	5/4/2023 3:32 AM	File folder	
📁 zone	5/4/2023 3:32 AM	File folder	
BlackOps3	5/3/2023 11:36 PM	Application	139,780 KB
blackops3.start	5/4/2023 8:08 AM	START File	0 KB
boiii	5/4/2023 3:45 AM	Application	2,494 KB
cod	5/3/2023 11:36 PM	BMP File	481 KB
codlogo	5/3/2023 11:36 PM	BMP File	108 KB
controller.vdf	5/3/2023 11:36 PM	VDF File	2 KB
CrashUploader	5/3/2023 11:36 PM	Application	680 KB
d3dcompiler_46.dll	5/3/2023 11:36 PM	Application extension	3,783 KB
installscript_311210.vdf	5/3/2023 11:36 PM	VDF File	1 KB

➢ Discord needs to be running to play BOIII

You must be logged in to discord and have the game activity allowed to play BOIII. Make sure you are using the application version of discord and not the browser version.

➢ **BOIII needs an active internet connection**

Click Windows + R and put %localappdata% into the Run window.

Click OK. It should then bring up your Local AppData folder. Delete the boiii folder within that directory. Make sure you have boiii correctly installed and are connected to the internet. If you have the game on steam make sure steam is open.

Then delete whatever boiii.exe (from your bo3 game folder) you are using and ensure you get the one from the first post in #announcements. Then re-launch the game.

➢ **Can't read fast file**

You do not have the maps installed. Please buy the DLC if you do not have them.

➢ **BOIII is currently only available to sponsors**

BOIII is only for Sponsors
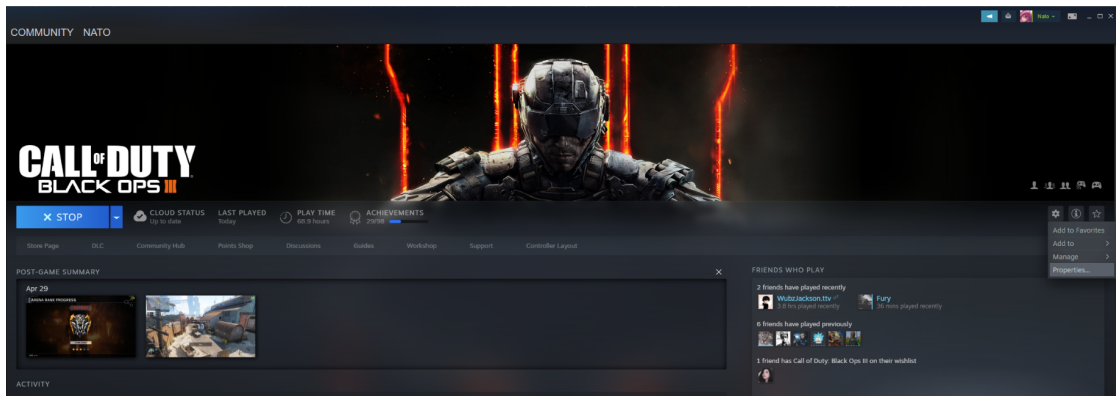To become a sponsor or donate on [Patreon](#) or [Github](#).

➢ **No servers showing up in Server Browser**

This is usually due to an out of date BOIII client, having a VPN turned on or building the client yourself from github (dirty version). Make sure you have the VPN turned off and that you are on the latest version of the client. You can find the latest version of the client in the discord.

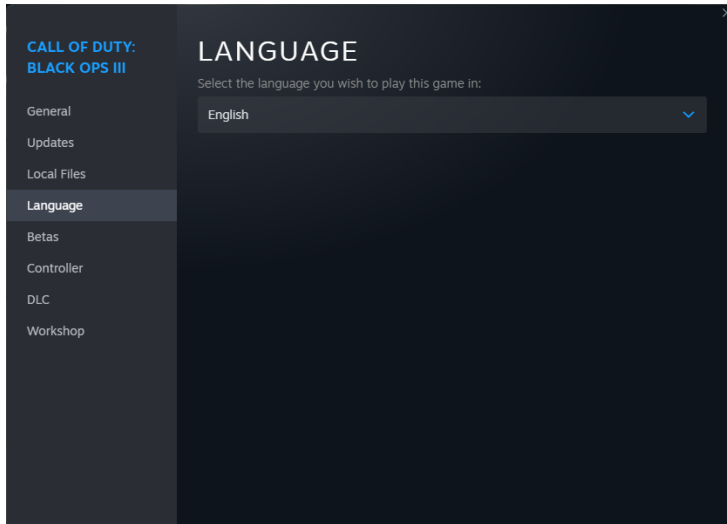## **ERROR: Could not find zone 'xx_zm_map_patch' / Change Language of BO3 to English**

This is because the DLCs provided are in english..

To change your game to English you have to go to BO3 on steam, click the settings cog on the right and click properties.

The window in the below screenshot should show up. Click on Language and change it to English. Then re-launch the boiii.exe and it should work.

➢ Turn off Developer (Script Errors)

If you are not specifically looking for errors then I would turn of developer. You can do this by typing in the console:

Developer 0

This should set Developer to 0 and will make sure that you don't encounter errors unmeaningly.

➢ Server Disconnected - Clientfield Mismatch

This usually occurs when the server you are joining has a mod that is out of date or your mod has not been updated. Make sure to unsubscribe and then re-subscribe or re-download the mod to keep it up to date. If you do this and still can't join, inform the server host that the mod is out of date.

➢ **How to Unlock All?**

To unlock all go to either Multiplayer > Play > Stats or Go to Zombies > Stats
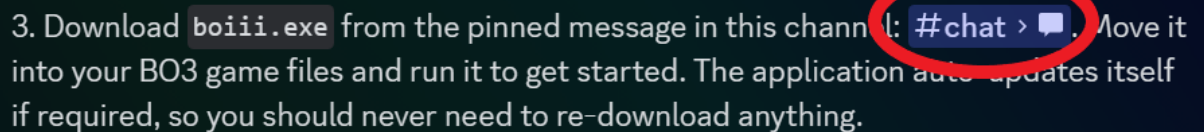
➢ **How to get Level 1000?**

This can be done via the Stats menu. Set your Prestige to Master. Then back out of the stats menu and go back into it. Then you can set the level to 1000

➢**ERROR: en_core_pre_gfx**

Usually this happens when you are using a repack which is not supported on boiii however sometimes this can pop up. You should make sure to verify your game files, delete the players folder in your Black ops 3 directory and make sure your boiii.exe is up to date.

Installing and Playing BOIII:

➢ Download BOIII from the Discord channel. You can find this in the first post of **#announcements** in point 3.

3. Download `boiii.exe` from the pinned message in this channel: #chat › . Move it into your BO3 game files and run it to get started. The application auto updates itself if required, so you should never need to re-download anything.

➢ Drag the BOIII client into your BO3 folder. The folder should look like [this](#) (**click link**).

Hosting a Private Game (Using Public IP)

So the host needs to do the following:

➢ Port forward 27017 (**UDP**) on their router to the device they are playing on.

➢ Create an inbound rule on Windows Defender Firewall with Advanced Security to permit UDP traffic on port 27017. [Guide Video Here](#)

➢ Make sure all players have allowed BOIII through the firewall. A guide on how to do this is [here](#). If you don't see boiii there make sure you click Change Settings > Allow another app. Then Browse to where boiii exe is and add it. Make sure all boxes are ticked then click ok.

➢ Ensure no other anti-virus programs are blocking/filtering network access to the application.

➢ Search and find their public-facing IP address. They can do a search on the Internet like "what is my ip" to find it. Keep this for later.

➢ Open boiii.exe and start an **<u>Unranked</u>** Zombies match.

➢ To limit the amount of people that can join, when in game open the in-game console and type: **com_maxclients x**
With the x being the number of clients that you want. For example if I only want 2 people in the game I would type **com_maxclients 2**

As the person connecting, need to wait until your friend has started the match (not in the lobby, they need to start the game), you then do: connect IP:27017 using the IP address from step #4. This is done on the in-game console, which you can open with the ` or ~ key, typically underneath ESC. If it's a 60% keyboard you can usually open it with Fn+ESC.

Hosting a Private Game with Radmin VPN:

➢ Download and install [Radmin VPN](#)

➢ Once opened, click on Network > Create Network

➢ Make a network name and password (you'll need them for the next step)

➢ Give the network name and password you set to your friend

➢ Your friend will go into Radmin VPN, Network > Join Network

➢ They will put in the network name and password then press join

➢ Make sure all players have allowed BOIII through the firewall. A guide on how to do this is [here](). If you don't see boiii there make sure you click Change Settings > Allow another app. Then Browse to where boiii exe is and add it. Make sure all boxes are ticked then click ok.

➢ The person hosting will need to go into their Firewall Settings and set an Inbound & Outbound rule for the port 27017. [Guide Video Here]() (Make sure the protocol is set to **UDP not TCP**)

➢ The person that made the network need to go into the game then **Zombies** > **Private Game** > **Configure Game Ranking** > **Non-Ranked Game**

➢ Once done choose map and start an **Unranked** game

➢ Once spawned in, your friend will need to enter this command in the console connect RadminIP:27017   *(for example: connect 26.118.191.42:27017)*

➢ Give them your Radmin IP *(Look at SS below to see what it looks like)*

➢ Wait for the game to load in then you should be good to go!

➢ To limit the amount of people that can join, when in game open the in-game console and type: **com_maxclients x**
With the x being the number of clients that you want. For example if I only want 2 people in the game I would type **com_maxclients 2**

Hosting a Dedicated Server:

Hosting a dedicated server on BOIII will require you to have at least some technical skills and is not for everyone. You **MUST** be able to **Port Forward** to be able to do this.

If you are hosting a Dedicated Server on the same PC it is recommended to change the port of the server to something other than 27017 since this is the port the game runs on. I would recommend using 27018 for the server in this case.

The best and easiest way to host a dedicated server is by using rec0veryyy's bat file which can found here:

[rec0veryyy/BOIIIEasyServer:](#) ✨

The steps on what to do can be found here:
[Create your server · rec0veryyy/BOIIIEasyServer Wiki](#)

To get the Zombies files you will need to copy them from your BO3 game directory to the UnrankedServer/Zone folder. You will need the following common zombie files:

zone/en_zm_patch.ff
zone/en_zm_common.ff
zone/zm_patch.ff
zone/zm_common.ff
zone/zm_common.fd
zone/zm_levelcommon.ff

For the maps you will need the following files, I am using Shadows of Evil as an example here:

zone/en_zm_zod.ff
zone/en_zm_zod_patch.ff
zone/zm_zod.ff
zone/zm_zod.fd
zone/zm_zod_patch.ff

Some ISPs do **NOT** support NAT loopback. If your server is running it should look like the screenshot below. (**Hitch warning should be the last line when it first loads**). If your server does not show on the server browser for you due to running on the same PC, check PluTools | 🖊 BOIII Server List to see if it is running. If it is there you can connect to your server by using **connect localhost:27017** This is assuming you have not changed the default port.
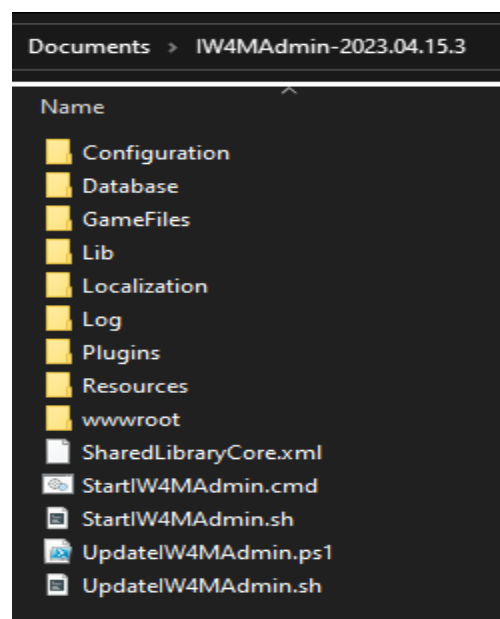
Adding IW4MAdmin to BOIII Server:

IW4MAdmin essentially allows you to control your server however you want. You can ban, kick and modify permissions for certain users.
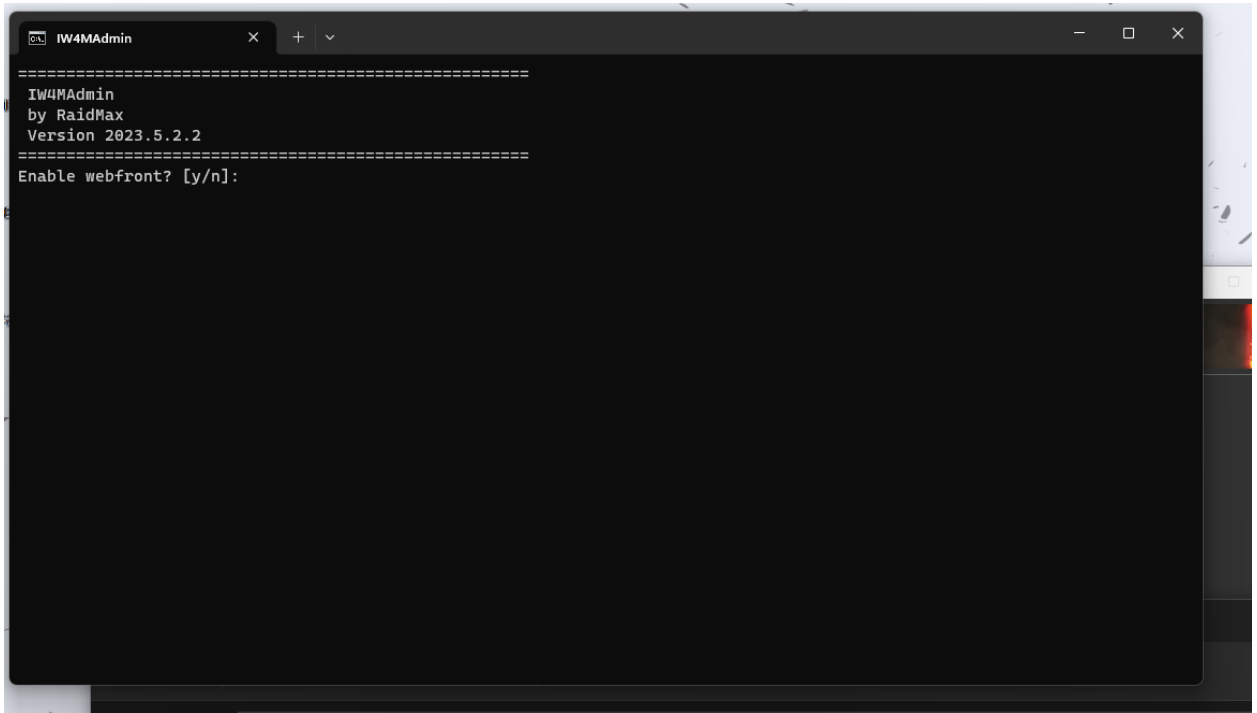
➢ First you will need to set a Rcon Password inside your server.cfg file. Once that has been done, save your file and close it down.

```
/////////////////////////////////////////////////
//          NON-GAMEPLAY CONFIGURATION
/////////////////////////////////////////////////

set com_maxclients "18"
set rcon_password ""
set g_password ""
set sv_privateClients "0"
set sv_timeout "30"
set sv_reconnectlimit "3"
set sv_pure "0"
set sv_floodProtect "1"
set g_log "boiii/games_mp.log"
set sv_lobby_mode "mp"
set sv_skip_lobby "1"
set sv_lanonly "0"
```

➢ Next you will want to Install IW4MAdmin. You can get it from
  here (Make sure you get the **Prerelease** version). Now find the
  zip folder where it was downloaded to and extract it.

➢ Now go inside the folder and you'll come across these files, you
  will want to click the one that says "StartIW4MAdmin.cmd".

```
Documents  >  IW4MAdmin-2023.04.15.3

Name
   Configuration
   Database
   GameFiles
   Lib
   Localization
   Log
   Plugins
   Resources
   wwwroot
   SharedLibraryCore.xml
   StartIW4MAdmin.cmd
   StartIW4MAdmin.sh
   UpdateIW4MAdmin.ps1
   UpdateIW4MAdmin.sh
```

➢ You will now get a cmd window pop up like this. You will want to type **y** and then press **enter**

➢ You will now get another pop up appear and you will want to hit **n** and press **enter**.

➢ Another pop up will appear, hit **n** and click **enter**.

➢ Another pop up will appear, hit **n** and click **enter**

```
Enable server-side anti-cheat (IW4 only)? [y/n]:
```

➢ Another pop up will appear, hit **n** and click **enter**

```
Enable profanity deterring? [y/n]:
```

➢ You will now get a list of Parsers come up and you will want type **1** and press **enter**.

```
=====================================================
0] Call of Duty
1] BOIII Parser
2] CoD4x Parser
3] CS:GO Parser
4] CS:GO (SourceMod) Parser
5] H1-Mod Parser
6] IW4x Parser
7] IW6x Parser
8] Plutonium IW5 Parser
9] Plutonium T4 MP Parser
10] Plutonium T4 CO-OP/Zombies Parser
11] Plutonium T5 Parser
12] Plutonium T6 Parser
13] RektT5m Parser
14] S1x Parser
15] Call of Duty 5: World at War Parser
16] Black Ops 3 Parser
17] Tekno MW3 Parser
=====================================================
Please enter a selection [default 0]:
```

➢ Now you will get another pop up appear and you will need to do this manually. To-do this you will need to locate your UnrankedServer folder, once in here go to the boiii folder and you will see a file called **games_mp.log** or **games_zm.log.** You will now need to copy the URL path of the boiii folder (**For example:** *E:\\SteamLibrary\\steamapps\\common\\Call of Duty*

Black Ops III\\UnrankedServer\\boiii\\games_mp.log) and input that into the command line below and hit **enter**. **(You will need to do this again later)**

```
Please enter the server's log path: |
```

➢

List of Commands

Commands	Example	Description
Connect	connect xxx.xxx.xxx.xxx:xxxxx	Connects to a server
Disconnect	disconnect	Disconnects from the game
Fast Restart	fast_restart	Restarts the map without intro screen (**_BROKEN COMMAND)_**
Map Restart	map_restart	Fully restarts the map
Name	name Bob	Changes your name (Restart required for it to show)
Map <mapname>	map mp_apartments	Changes the map to the one specified
Map Rotate	map_rotate	Rotates the map
Host Migration	hostmigration_start	Starts a Host Migration
FOV	cg_fov 120	Changes your FOV
Fov Scale	cg_fov_scale 1.5	Changes the FOV scale
Sensitivity	sensitivity 2.0	Changes your sensitivity
Net Port	net_port	Changes the port your server/game runs on
Developer	developer 0	Enables/Disabled Developer Mode **(KEEP THIS DISABLED UNLESS YOU KNOW WHAT YOU ARE DOING)**

➢ Map Names

Multiplayer

Base Maps

Aquarium	mp_biodome
Breach	mp_spire
Combine	mp_sector
Evac	mp_apartments
Exodus	mp_chinatown
Fringe	mp_veiled
Havoc	mp_havoc
Hunted	mp_ethiopia
Infection	mp_infection
Metro	mp_metro
Redwood	mp_redwood
Stronghold	mp_stronghold
Nuk3town	mp_nuketown_x

Awakening DLC

Gauntlet	mp_crucible
Rise	mp_rise
Skyjacked	mp_skyjacked
Splash	mp_waterpark

Eclipse DLC

Knockout	mp_kung_fu
Rift	mp_conduit
Spire	mp_aerospace
Verge	mp_banzai

Descent DLC

Berserk	mp_shrine
Cryogen	mp_cryogen
Empire	mp_rome
Rumble	mp_arena

Salvation DLC

Citadel	mp_ruins
Micro	mp_miniature
Outlaw	mp_western
Rupture	mp_city

Bonus Maps

Fringe Night	mp_veiled_heyday
Redwood Snow	mp_redwood_ice

Zombies

Base Maps

Shadows of Evil	zm_zod

Awakening DLC

Der Eisendrache	zm_castle

Eclipse DLC

Zetsubou no Shima	zm_island

Descent DLC

Gorod Krovi	zm_stalingrad

Salvation DLC

Revelations	zm_genesis

Zombies Chronicles DLC

Ascension	zm_cosmodrome
Kino der Toten	zm_theater
Moon	zm_moon
Nacht der Untoten	zm_prototype
Origins	zm_tomb
Shangri-La	zm_temple
Shi No Numa	zm_sumpf
The Giant	zm_factory
Verrückt	zm_asylum

VERY IMPORTANT

Yeah Boiii